

PARTICIPATING IN SPORTS FIXTURES CONSENT FORM

The PE department at Chipping Norton School has successfully run sports fixtures over many years and have had a great deal of success. We actively participate in sports such as rugby, football netball, hockey, badminton, athletics and cricket. As well as friendly matches, we enter district, count and national competitions.

Most competitions, whether at home or away, take place after school and may require special travel arrangements. Transport is usually to and from the school site and we ask you to be prepared, if necessary, to collect students from school following matches. Transport to 'away' matches is usually by minibus, hired coach or staff care in compliance with Oxfordshire County Council Safety Policy and the school's own safeguarding policies. You will be notified of any changes to this arrangement.

Students who express an interest in representing the school will be issued with a fixture list which you should retain at home for reference. Team lists are published at school in advance of matches and competitions and students selected for teams are asked to note this, together with pick up and return times, and to remind you of this information before the day of the fixture.

In order to ensure that students, staff and parents understand transport and safety arrangements for each particular fixture, whether 'home' or 'away', this parental agreement is to allow the students to take part in and travel (if necessary) to an event.

We have a strong sporting tradition in the PE department and we believe it is a huge achievement for students to represent the school. It is an expectation, that if selected, students will at all times respectfully represent the school. School selection can also lead to representing a sport at district, county or regional level. We wish your child every success in their sporting future.

Signed (Student):	Date:
Parent/Carer agreement: I have read, understood and agreed contents of this document	
Signed (Parent/Carer):	Date: